

**Release Notes**  
**PAWS Developer's Studio**  
**Version 01.30.00**  
**10 February 2005**

**1.1 Critical Items**

None

**1.2 Known Limitations**

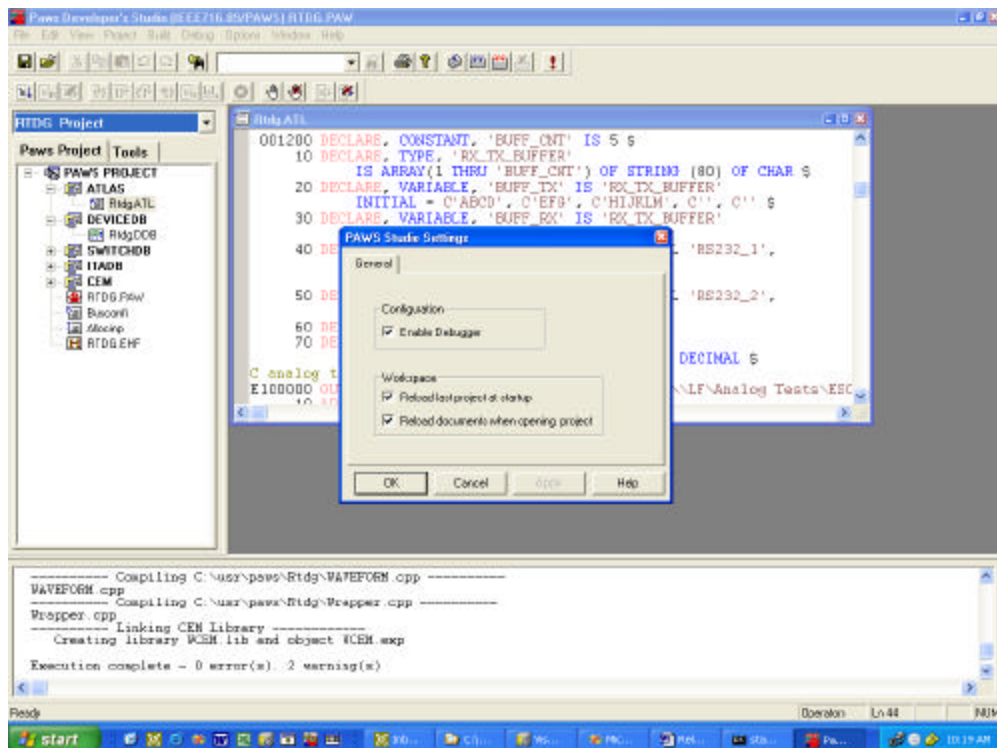
None

**1.3 Enhancements**

1.3.1 Serializing in the OPT File the Debug Environment of a PAWS Studio Debug

Users will now be able to preserve the setup of Watch variables, Debug variables, Breakpoints and Repeat Blocks between various sessions of project/debugging use. However, since Watch variables are set up on a specific project “.obj” file, they will be lost in case of a project build/rebuild.

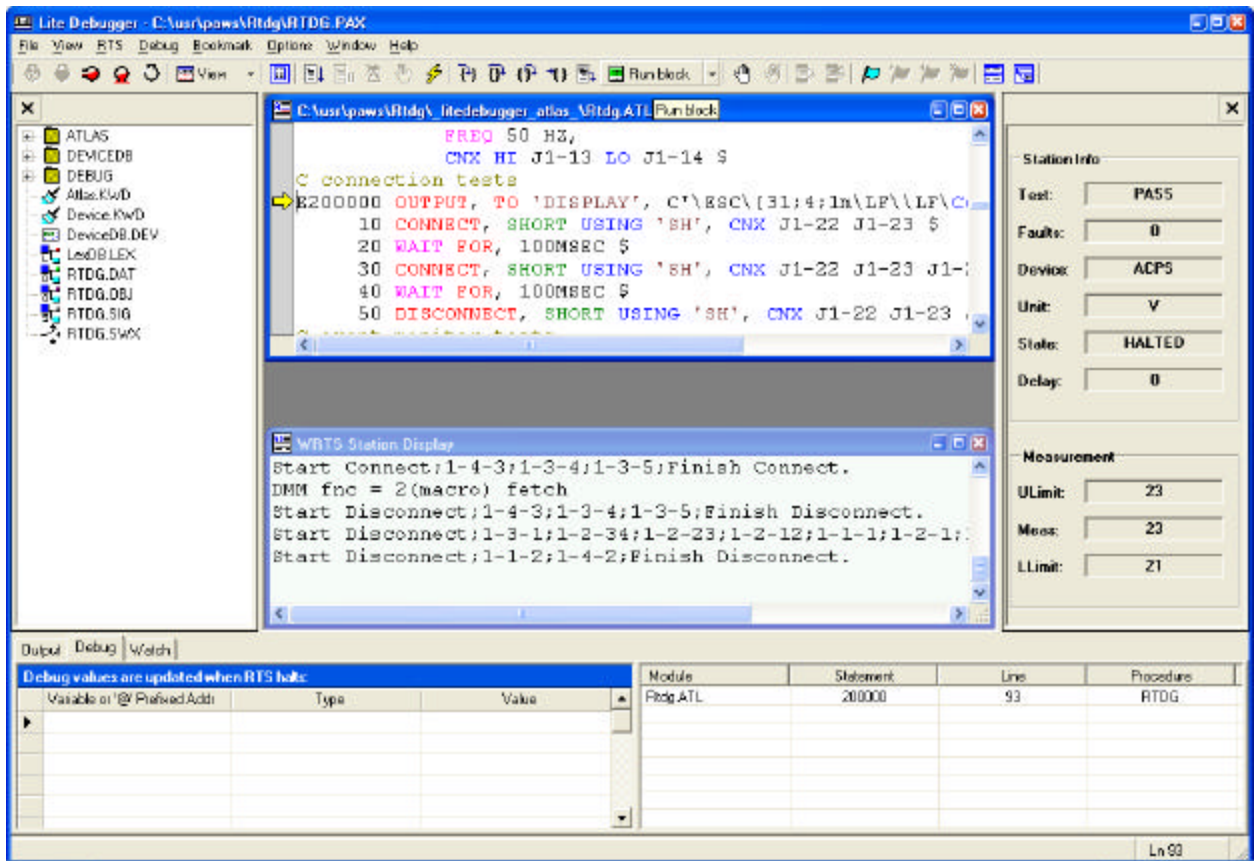
All of the above project and debug objects are related and linked to serializing opened project documents. The control of serializing the above and project documents can be enabled / disabled via the PAWS Studio menu *Options* / *Studio* menu item, property **Reload documents when opening project**.

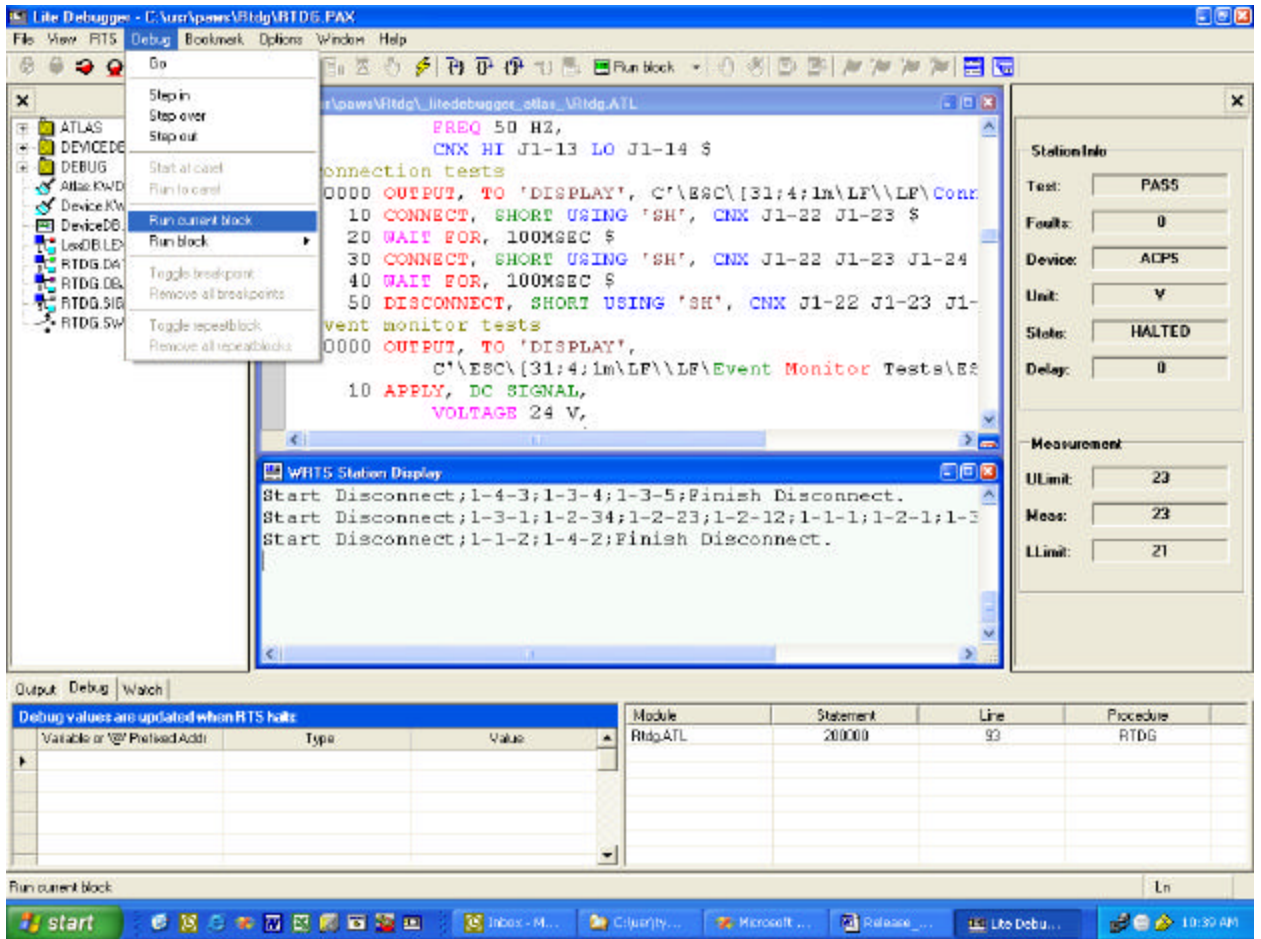


### 1.3.2 LiteDebugger – Ability to Run current Block

In cases where a user halts RTS in a middle of an ATLAS block, there was no ability provided in the LiteDebugger to continue to run the remainder of the current block. Users were forced to run the entire program or debug (step by step). This enhancement solves this issue.

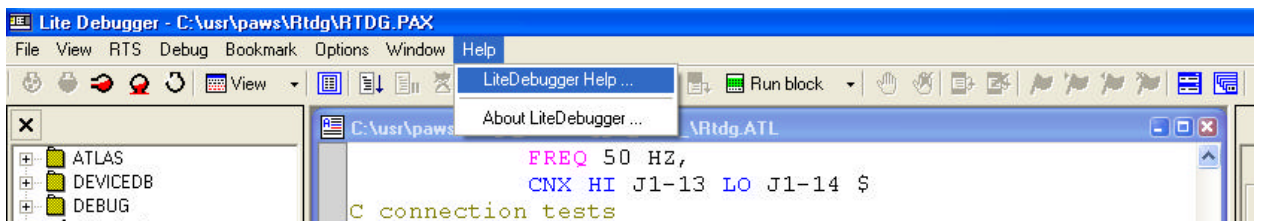
In addition to the selection of a particular block to run, LiteDebugger will now have a capability to run the current block via a toolbar button **‘Run Block’** or Menu **‘Debug’ / ‘Run current block’** menu item.

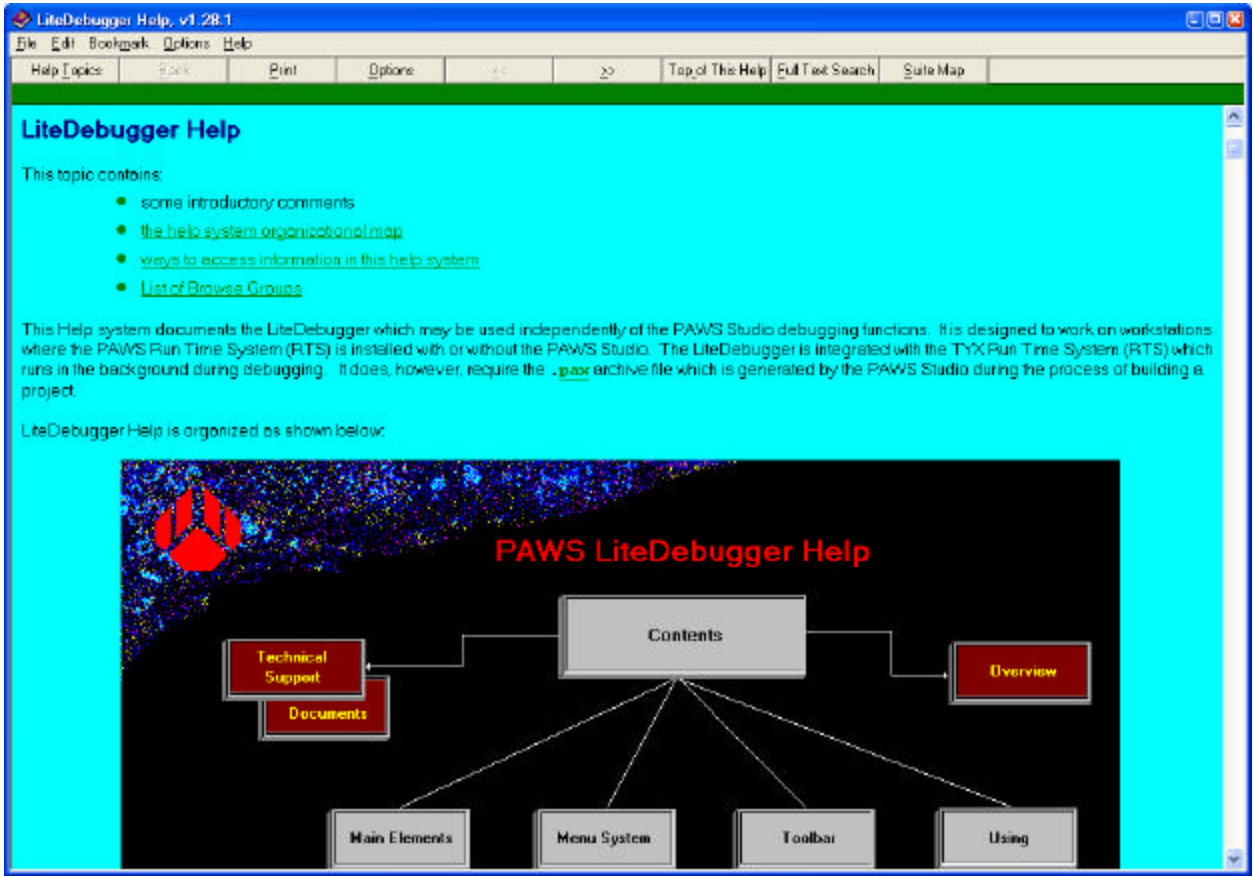




### 1.3.3 LiteDebugger – Help

Menu “Help” / “LiteDebugger Help” menu item will now provide help on functionality, using and working with LiteDebugger application.





## 1.4 Problem Reports

None